

LECTURE 4:

VECTOR GEOMETRY :

REPRESENTATION OF LINES

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Outline: 4. VECTOR GEOMETRY

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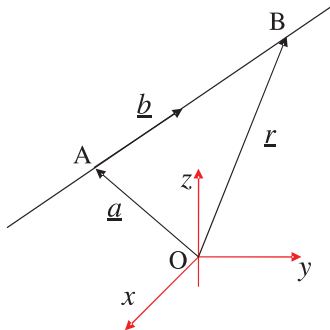
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4.1 Representation of lines in vector form

- ▶ A very useful application of vectors - *lines* can be represented in vector form.
- ▶ Point A is any fixed position on the line with position vector \underline{a} . Line direction is defined by vector \underline{b} . Position vector \underline{r} is a general point on the line.
- ▶ The equation of the line is then written by:

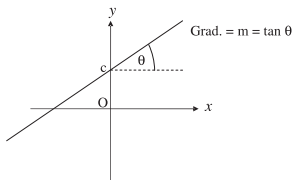
$$\underline{r} = \underline{a} + \lambda \underline{b}$$

where λ takes all values to give all positions on the line.



4.1.1 From vector to Cartesian form

- ▶ Equation of line, $\underline{\mathbf{r}} - \underline{\mathbf{a}} = \lambda \underline{\mathbf{b}}$
- ▶ Taking components:
$$\frac{x-a_x}{b_x} = \frac{y-a_y}{b_y} = \frac{z-a_z}{b_z} = \lambda$$
- ▶ From first 2 equations:
$$y = x\left(\frac{b_y}{b_x}\right) + \left(a_y - \frac{a_x b_y}{b_x}\right)$$
$$\equiv y = mx + c \quad \text{gets the Cartesian representation.}$$



Alternative vector equation

- ▶ $\underline{\mathbf{r}} - \underline{\mathbf{a}} = \lambda \underline{\mathbf{b}}$
cross-product both sides by $\underline{\mathbf{b}}$ \rightarrow
$$(\underline{\mathbf{r}} - \underline{\mathbf{a}}) \times \underline{\mathbf{b}} = \lambda(\underline{\mathbf{b}} \times \underline{\mathbf{b}})$$
- ▶ Hence equation can be re-written

$$(\underline{\mathbf{r}} - \underline{\mathbf{a}}) \times \underline{\mathbf{b}} = 0$$

4.1.2 From Cartesian to vector equation

Example

- ▶ Start from Cartesian equation:

$$2x - 4 = y + 6 = 3z + 9$$

→ set this $\equiv \lambda$

- ▶ Rewrite this as : $x = \frac{4+\lambda}{2}$, $y = -6 + \lambda$, $z = \frac{-9+\lambda}{3}$

- ▶ To get in form $\underline{\mathbf{r}} = \underline{\mathbf{a}} + \lambda \underline{\mathbf{b}}$

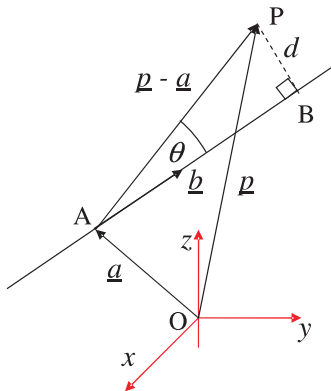
- ▶ Get point on line by setting $\lambda = 0$: $\underline{\mathbf{a}} = (2, -6, -3)$;

- ▶ Get vector along line by inspection : $\underline{\mathbf{b}} = (\frac{1}{2}, 1, \frac{1}{3})$
(or alternatively $\underline{\mathbf{b}} = (3, 6, 2)$)

- ▶ $\underline{\mathbf{r}} = (2, -6, -3) + \lambda(3, 6, 2)$

4.2 Distance from a point to a line

- ▶ Line is given by $\underline{r} = \underline{a} + \lambda \underline{b}$
- ▶ Define point P which has position vector \underline{p} . We want to find the *minimum distance* of point P to the line.
- ▶ Vector $(\underline{p} - \underline{a})$ connects A to P
- ▶ The minimum distance, d , from P to the line is when angle ABP is a right angle.
- ▶ From geometry: $d = |\underline{p} - \underline{a}| \sin\theta$
- ▶ d is therefore the magnitude of the vector product $(\underline{p} - \underline{a}) \times \underline{b}/|\underline{b}|$
- ▶ Hence $d = |(\underline{p} - \underline{a}) \times \hat{\underline{b}}|$



4.2.1 Example: minimum distance of a point to a line

Two points $(1, 2, 2)$ and $(3, 0, 5)$ lie on a line. Find the minimum distance of the point $(-2, 3, 1)$ to the line.

Solution:

Line given by $\underline{\mathbf{r}} = \underline{\mathbf{a}} + \lambda \underline{\mathbf{b}}$

- ▶ $\underline{\mathbf{a}} = (1, 2, 2)$, $\underline{\mathbf{b}} = (3 - 1, 0 - 2, 5 - 2) = (2, -2, 3)$
- ▶ $\hat{\underline{\mathbf{b}}} = (2, -2, 3)/\sqrt{(2^2 + 2^2 + 3^2)} = (2, -2, 3)/\sqrt{(17)}$
- ▶ $\underline{\mathbf{p}} = (-2, 3, 1)$
- ▶ $\underline{\mathbf{p}} - \underline{\mathbf{a}} = (-2 - 1, 3 - 2, 1 - 2) = (-3, 1, -1)$

$$(\underline{\mathbf{p}} - \underline{\mathbf{a}}) \times \hat{\underline{\mathbf{b}}} = 1/\sqrt{(17)} \times \begin{vmatrix} \underline{\mathbf{i}} & \underline{\mathbf{j}} & \underline{\mathbf{k}} \\ -3 & 1 & -1 \\ 2 & -2 & 3 \end{vmatrix} \quad (1)$$

$$= 1/\sqrt{(17)} \times (\underline{\mathbf{i}}(1 \times 3 - 1 \times 2) - \underline{\mathbf{j}}(-3 \times 3 + 1 \times 2) + \underline{\mathbf{k}}(3 \times 2 - 1 \times 2))$$

- ▶ Minimum distance $= 1/\sqrt{(17)} \times |\underline{\mathbf{i}} + 7\underline{\mathbf{j}} + 4\underline{\mathbf{k}}|$
 $= \sqrt{(1 + 49 + 16)}/\sqrt{(17)} = \sqrt{(66/17)}$ QED

4.3 Minimum distance from a line to a line

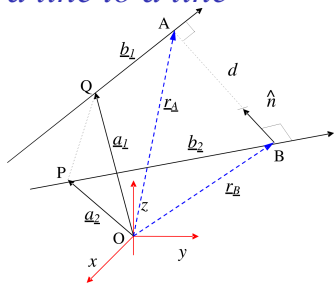
- ▶ Consider 2 lines in 3D

$$\underline{r}_1 = \underline{a}_1 + \lambda_1 \underline{b}_1, \quad \underline{r}_2 = \underline{a}_2 + \lambda_2 \underline{b}_2$$

- ▶ The shortest distance is represented by the vector perpendicular to both lines

- ▶ The unit vector normal to both lines

$$\text{is: } \hat{\underline{n}} = \frac{\underline{b}_1 \times \underline{b}_2}{|\underline{b}_1 \times \underline{b}_2|}$$



- ▶ Now let $\underline{r}_A (= \underline{a}_1 + \lambda_A \underline{b}_1)$ and $\underline{r}_B (= \underline{a}_2 + \lambda_B \underline{b}_2)$ be the vectors to the points on the lines which correspond to the shortest distance.

- ▶ Vector of shortest distance is then $|\underline{d}| \hat{\underline{n}} = \underline{r}_A - \underline{r}_B$

- ▶ Dot product both sides with vector $\hat{\underline{n}}$:

$$|\underline{d}| = (\underline{a}_1 + \lambda_A \underline{b}_1 - \underline{a}_2 - \lambda_B \underline{b}_2) \cdot \frac{\underline{b}_1 \times \underline{b}_2}{|\underline{b}_1 \times \underline{b}_2|}$$

- ▶ But $\underline{b}_1 \cdot (\underline{b}_1 \times \underline{b}_2) = \underline{b}_2 \cdot (\underline{b}_1 \times \underline{b}_2) = 0$

$$\text{Hence } |\underline{d}| = (\underline{a}_1 - \underline{a}_2) \cdot \hat{\underline{n}} = (\underline{a}_1 - \underline{a}_2) \cdot \frac{\underline{b}_1 \times \underline{b}_2}{|\underline{b}_1 \times \underline{b}_2|}$$

4.3.1 Example: minimum distance between 2 lines

Consider two lines:

$$\underline{\mathbf{r}}_1 = (-3, 2, 1) + \lambda_1(4, 2, 2); \quad \underline{\mathbf{r}}_2 = (-5, 0, 5) + \lambda_2(3, 2, -1)$$

Calculate the minimum distance between the 2 lines.

Solution:

- ▶ $\underline{\mathbf{a}}_1 = (-3, 2, 1)$, $\underline{\mathbf{b}}_1 = (4, 2, 2)$, $\underline{\mathbf{a}}_2 = (-5, 0, 5)$, $\underline{\mathbf{b}}_2 = (3, 2, -1)$
- ▶ $|\underline{\mathbf{d}}| = (\underline{\mathbf{a}}_1 - \underline{\mathbf{a}}_2) \cdot \underline{\hat{\mathbf{n}}} \rightarrow$ Vector defining line of closest distance $\underline{\mathbf{n}}$

$$\underline{\mathbf{n}} = \underline{\mathbf{b}}_1 \times \underline{\mathbf{b}}_2 = \begin{vmatrix} \underline{\mathbf{i}} & \underline{\mathbf{j}} & \underline{\mathbf{k}} \\ 4 & 2 & 2 \\ 3 & 2 & -1 \end{vmatrix} \quad (2)$$

$$= (\underline{\mathbf{i}}(-2 - 4) - \underline{\mathbf{j}}(-4 - 6) + \underline{\mathbf{k}}(8 - 6)) = (-6, 10, 2)$$

- ▶ Hence $\underline{\hat{\mathbf{n}}} = (-6, 10, 2)/\sqrt{(6^2 + 10^2 + 2^2)}$
- ▶ $(\underline{\mathbf{a}}_1 - \underline{\mathbf{a}}_2) = (-3 + 5, 2 - 0, 1 - 5) = (2, 2, -4)$
- ▶ Minimum distance $|\underline{\mathbf{d}}| = (\underline{\mathbf{a}}_1 - \underline{\mathbf{a}}_2) \cdot \underline{\hat{\mathbf{n}}}$
 $= ((2, 2, -4) \cdot (-6, 10, 2))/\sqrt{(140)} = (-12 + 20 - 8)/\sqrt{(140)} = 0$
- ▶ Therefore in this case the lines intersect each other!

4.3.2 Angle between the crossing lines

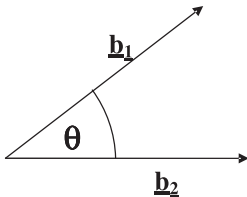
▶ $\underline{\mathbf{b}}_1 \cdot \underline{\mathbf{b}}_2 = |\underline{\mathbf{b}}_1| |\underline{\mathbf{b}}_2| \cos \theta$

$$\underline{\mathbf{b}}_1 = (4, 2, 2), \quad \underline{\mathbf{b}}_2 = (3, 2, -1)$$

▶ $\cos \theta = \frac{(4, 2, 2) \cdot (3, 2, -1)}{\sqrt{(4^2 + 2^2 + 2^2)} \sqrt{(3^2 + 2^2 + 1^2)}}$

$$= \frac{12 + 4 - 2}{\sqrt{(24)} \sqrt{(14)}}$$

$$= \frac{14}{\sqrt{(24)} \sqrt{(14)}} = \sqrt{\left(\frac{14}{24}\right)} = \sqrt{\left(\frac{7}{12}\right)}.$$



4.3.3 Finding the coordinate at which lines cross

- ▶ They cross when $\underline{r}_A = \underline{r}_B = \underline{a}_1 + \lambda_A \underline{b}_1 = \underline{a}_2 + \lambda_B \underline{b}_2$
- ▶ Hence $\underline{a}_1 - \underline{a}_2 = \lambda_B \underline{b}_2 - \lambda_A \underline{b}_1$
- ▶ Cross product with \underline{b}_1
 $\underline{b}_1 \times (\underline{a}_1 - \underline{a}_2) = \lambda_B \underline{b}_1 \times \underline{b}_2$

$$\Rightarrow \underline{b}_1 \times (\underline{a}_1 - \underline{a}_2) = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ 4 & 2 & 2 \\ 2 & 2 & -4 \end{vmatrix} \quad (3)$$

$= (-8 - 4, 4 + 16, 8 - 4) = (-12, 20, 4) = \lambda_B \times (-6, 10, 2)$.
Clearly $\lambda_B = 2$ by inspection.

- ▶ Intersection at $\underline{r}_B = \underline{a}_2 + \lambda_B \underline{b}_2$
 $= (-5, 0, 5) + 2 \times (3, 2, -1) = (1, 4, 3)$.