

Classical Mechanics

LECTURE 24:

LAGRANGE MECHANICS

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23.5 Example 3 : an aircraft landing

The landing wheel of an aircraft may be approximated as a uniform circular disk of diameter 1 m and mass 200 kg. The total mass of the aircraft including that of the 10 wheels is 100,000 kg. When landing the touch-down speed is 50 ms^{-1} . Assume that the wheels support 50% of the total weight of the aircraft.

Determine the time duration of wheel-slip if the coefficient of friction between the wheels and the ground is 0.5, assuming that the speed of the plane is not changed significantly.



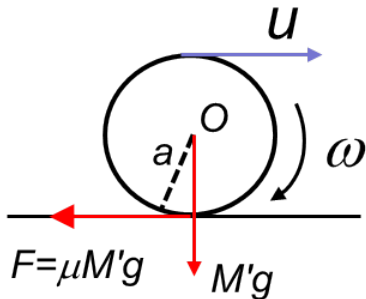
An aircraft landing continued

- ▶ Torque $|\underline{\tau}| = |\underline{\mathbf{r}} \times \underline{\mathbf{F}}| = a\mu M'g$ about O , where $M' = \frac{M}{20}$ (ie. 10 wheels, supporting 50% of mass)
- ▶ Angular momentum $J = I\omega$ where $I = \frac{1}{2}ma^2$ (Mol of solid disk where m is mass of a wheel)
- ▶ $\tau = \frac{dJ}{dt} = I\frac{d\omega}{dt}$ where $u = a\omega$
 u is the speed of the wheel rim
- ▶ Integrate : $\int_0^{t_f} \frac{a^2\mu M'g}{I} dt = \int_0^{v_0} du$
 v_0 is the speed of the aeroplane

$$\rightarrow t_f = \frac{v_0 I}{a^2 \mu M' g} = \frac{v_0 m}{2 \mu M' g}$$

- ▶ Putting in numbers: $t_f = \frac{50 \times 200}{2 \times 0.5 \times \frac{1 \times 10^5}{20} \times 9.8}$

$$\sim 0.2 \text{ s}$$



An aircraft landing continued

Confirm the assumption that the speed of the plane is not changed by calculating the speed at the end of wheel-slip in the absence of other braking processes.

- ▶ Energy expended in getting the wheels up to speed: $E_{wheels} = \frac{1}{2}I\omega^2 \times 10$ (ie. 10 wheels) $= \frac{5}{2}mv_0^2$
[Remember $v_0 = a\omega$, $I = \frac{1}{2}ma^2$]

- ▶ Total energy of the aeroplane

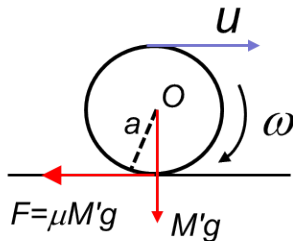
$$E = \frac{1}{2}Mv^2$$

$$\rightarrow \text{Energy loss: } \delta E = Mv \delta v = \frac{5}{2}mv_0^2$$

$$\rightarrow \delta v = \frac{\frac{5}{2}mv_0^2}{Mv_0} \rightarrow \frac{\delta v}{v_0} = \frac{5}{2} \frac{m}{M}$$

- ▶ Putting in numbers : $\frac{\delta v}{v_0} = \frac{\frac{5}{2} \times 200}{1 \times 10^5}$

→ a 0.5% effect



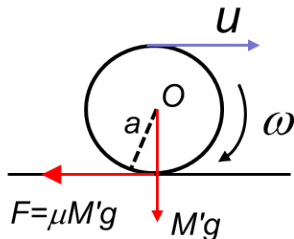
An aircraft landing continued

Calculate the work done during wheel slip.

- ▶ Work done : $W = \int \tau d\theta = \tau \theta_f$
(τ is constant, θ_f is the total turning angle)

- ▶ From before : $u = a \frac{d\theta}{dt} = \frac{2\mu M'g}{m} t$

- ▶ Integrate : $\int_0^{\theta_f} a d\theta = \int_0^{t_f} \frac{2\mu M'g}{m} t dt$
 $\rightarrow a \theta_f = \frac{\mu M'g}{m} t_f^2$ where $t_f = \frac{v_0 m}{2\mu M'g}$

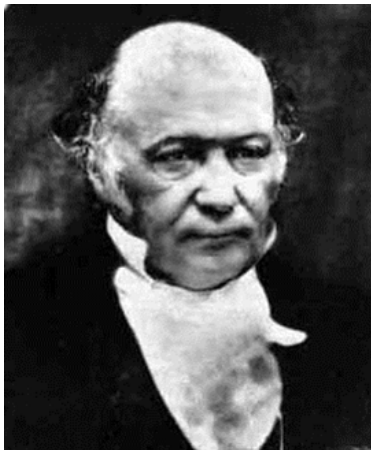
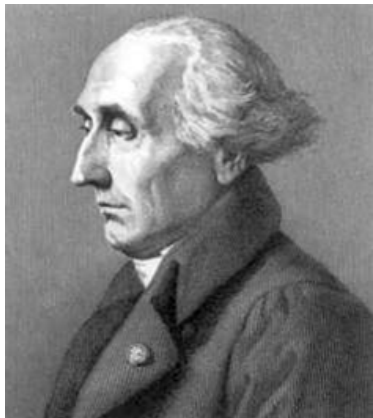


- ▶ Putting it all together:

$$\text{▶ } W = \tau \theta_f = \frac{1}{a} \underbrace{(a\mu M'g)}_{\tau} \underbrace{\left(\frac{M'g\mu}{m}\right) \left(\frac{v_0 m}{2\mu M'g}\right)^2}_{\theta_f} = \frac{1}{2} I \left(\frac{v_0}{a}\right)^2$$

- ▶ Hence $W = E_{wheel} = \frac{1}{2} I \omega^2$ as expected !

Lagrange and Hamilton



- ▶ Joseph-Louis Lagrange (1736-1810)
- ▶ Sir William Rowan Hamilton (1805-1865)

24.1 Lagrangian mechanics : Introduction

- ▶ Lagrangian Mechanics: a very effective way to find the equations of motion for complicated dynamical systems using a scalar treatment
 - Newton's laws are vector relations. The Lagrangian is a single scalar function of the system variables
- ▶ Avoid the concept of force
 - For complicated situations, it may be hard to identify all the forces, especially if there are constraints
- ▶ The Lagrangian treatment provides a framework for relating conservation laws to symmetry
- ▶ The ideas may be extended to most areas of fundamental physics (special and general relativity, electromagnetism, quantum mechanics, quantum field theory)

24.2 Introductory example : the energy method for the E of M

- ▶ For conservative forces in 1D motion :

$$\text{Energy of system : } E = \frac{1}{2}m\dot{x}^2 + U(x) \quad [\text{Note } \frac{dE}{dt} = 0]$$

- ▶ Differentiate wrt time: $m\dot{x}\ddot{x} + \frac{\partial U}{\partial x} \dot{x} = 0$

$$\rightarrow m\ddot{x} = -\frac{\partial U}{\partial x} = F$$

→ This is the E of M for a conservative force

- ▶ Take a simple 1d spring undergoing SHM :

$$E = \frac{1}{2}m\dot{x}^2 + \frac{1}{2}kx^2 = \text{constant}$$

$$\frac{dE}{dt} = 0 \rightarrow m\dot{x}\ddot{x} + kx\dot{x} = 0$$

$$\rightarrow m\ddot{x} + kx = 0$$

- ▶ Hence we derived the E of M without using NII directly.

24.3 *Becoming familiar with the jargon*

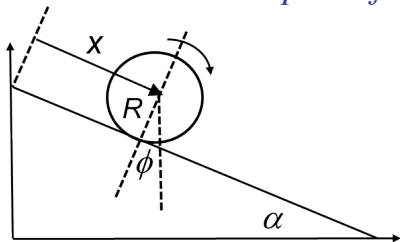
24.3.1 *Generalised coordinates*

A set of parameters $q_k(t)$ that specifies the system configuration. q_k may be a geometrical parameter, x, y, z , a set of angles \dots etc

24.3.2 *Degrees of Freedom*

The number of degrees of freedom is the number of independent coordinates that is sufficient to describe the configuration of the system uniquely.

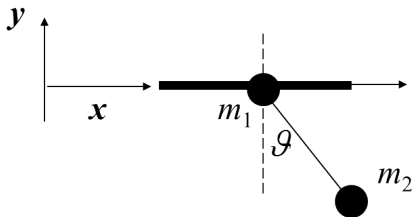
Examples of degrees of freedom



- ▶ Ball rolling down an incline

$$E = \frac{1}{2}m\dot{x}^2 + \frac{1}{2}I\dot{\phi}^2 - mgx \sin \alpha$$

- ▶ But $\dot{x} = R\dot{\phi} \rightarrow x = R\phi$
- ▶ The problem is reduced to a 1-coordinate variable
 $q_1 \equiv x$ and $\dot{q}_1 \equiv \dot{x}$
- ▶ System has only 1 degree of freedom : x



- ▶ Pendulum whose pivot can move freely in x direction
- ▶ Pivot coordinates : $(x, 0)$
- ▶ Pendulum coordinates :
 $(x + l \sin \theta, -l \cos \theta)$

$$E = \frac{1}{2}m_1\dot{x}^2 + \frac{1}{2}m_2 \left(\frac{d}{dt}(x + l \sin \theta) \right)^2 + \frac{1}{2}m_2 \left(\frac{d}{dt}(-l \cos \theta) \right)^2 - mgl \cos \theta$$

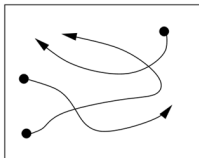
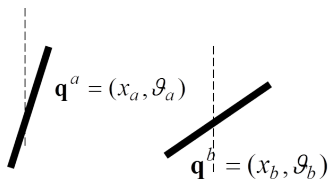
- ▶ This system has 2 degrees of freedom : x and θ

24.3.3 Constraints

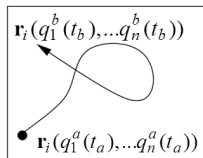
- ▶ A system has *constraints* if its components are not permitted to move freely in 3-D. For example :
 - A particle on a table is restricted to move in 2-D
 - A mass on a simple pendulum is restricted to oscillate at an angle θ at a fixed length ℓ from a pivot
- ▶ The constraints are *Holonomic* if :
 - The constraints are time independent
 - The system can be described by relations between general coordinate variables and time
 - The number of general coordinates is reduced to the number of degrees of freedom

24.3.4 Configuration Space

- ▶ The configuration space of a mechanical system is an n -dimensional space whose points determine the spatial position of the system in time. This space is parametrized by generalized coordinates, $\mathbf{q} = (q_1 \cdots, q_n)$
- ▶ Example 1. A point in space determines where the system is; the coordinates are simply standard Euclidean coordinates:
 $(x, y, z) = (q_1, q_2, q_3)$
- ▶ Example 2. A rod location x , angle θ - as it moves in 2D space is passes through points (x, θ) in the configuration space



Real space



Configuration space