Lecture 1. Basic concepts

Reference body. 'Observe' = deduce. Postulates. Standard configuration. Lorentz transformation:

$$\begin{cases} t' = \gamma(t - vx/c^2) \\ x' = \gamma(-vt + x) \\ y' = y \\ z' = z \end{cases} \}, \qquad \begin{pmatrix} ct' \\ x' \\ y' \\ z' \end{pmatrix} = \begin{pmatrix} \gamma & -\gamma\beta & 0 & 0 \\ -\gamma\beta & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} ct \\ x \\ y \\ z \end{pmatrix}$$

Minkowski metric and definition of \mathcal{L} :

Proper time		Familiarity with γ :				
$\frac{\mathrm{d}t}{\mathrm{d}\tau} = \gamma$		$\beta = \sqrt{1 - 1/\gamma^2},$		$\frac{\mathrm{d}\gamma}{\mathrm{d}v} = \gamma^3 v/c^2,$	$\frac{\mathrm{d}}{\mathrm{d}v}(\gamma v) =$	$= \gamma^3$
symbol	definition	components	name(s))		invariant
Х	Х	(ct, \mathbf{r})	4-displa	cement, interval		$-c^2\tau^2$
U	$d{\sf X}/d au$	$(\gamma c, \gamma \mathbf{u})$	4-veloci	ty		$-c^2$
Р	m_0U	$(E/c, \mathbf{p})$	energy-	momentum, 4-mo	mentum	$-m_0^2 c^2$
А	$d{\sf U}/d au$	$\gamma(\dot{\gamma}c,\dot{\gamma}\mathbf{u}+\gamma\mathbf{a})$	4-accele	ration		a_{0}^{2}

4-acceleration is orthogonal to 4-velocity: $U \cdot A = 0$.

Postulate 1, "Principle of Relativity":

The motions of bodies included in a given space are the same among themselves, whether that space is at rest or moves uniformly forward in a straight line.

Postulate 2, "Light speed postulate":

There is a finite maximum speed for signals.

Alternative statements: *Postulate 1*:

The laws of physics take the same mathematical form in all inertial frames of reference.

Postulate 2:

There is an inertial reference frame in which the speed of light in vacuum is independent of the motion of the source.

Lecture 2. Spacetime diagrams; velocity; method of invariants; Doppler effect

Spacetime diagrams.

 $\begin{array}{lll} {\rm Timelike} & {\sf X}\cdot{\sf X}<0 & {\rm e.g.} \ {\rm 4-velocity} \\ {\rm spacelike} & {\sf A}\cdot{\sf A}>0 & {\rm e.g.} \ {\rm 4-acceleration} \\ {\rm null} & {\sf K}\cdot{\sf K}=0 & {\rm e.g.} \ {\rm 4-wave-vector} \ {\rm of} \ {\rm light} \ {\rm wave} \end{array}$

Transformation of velocity:

$$\mathbf{u}'_{\parallel} = \frac{\mathbf{u}_{\parallel} - \mathbf{v}}{1 - \mathbf{u} \cdot \mathbf{v}/c^2}, \qquad \mathbf{u}'_{\perp} = \frac{\mathbf{u}_{\perp}}{\gamma_v \left(1 - \mathbf{u} \cdot \mathbf{v}/c^2\right)}. \qquad \longrightarrow \text{ particle jets}$$

Method of invariants = "Try using an invariant if you can, and pick an easy reference frame."

4-wave vector $\mathbf{K} \equiv (\omega/c, \mathbf{k}), \qquad e^{i(\mathbf{k}\cdot r - \omega t)} = e^{i\mathbf{K}\cdot\mathbf{X}}$

Doppler effect:	$K\cdotU \Rightarrow$	ω_{-}	1
Doppler effect.		$\overline{\omega_0}$	$\overline{\gamma(1-(v/v_p)\cos\theta)}$.







Lecture 3. Headlight effect; rapidity; Introducing force

1. Headlight effect or 'aberration:'

Doppler effect:
$$\mathsf{K} \cdot \mathsf{U} \Rightarrow \frac{\omega}{\omega_0} = \frac{1}{\gamma(1 - (v/v_p)\cos\theta)}.$$

Headlight effect: $\mathsf{K} = \mathcal{L}^{-1}\mathsf{K}_0 \Rightarrow \cos\theta = \frac{\cos\theta_0 + v/c}{1 + (v/c)\cos\theta_0} \Rightarrow \frac{\mathrm{d}N}{\mathrm{d}\Omega} = \frac{N}{4\pi} \left(\frac{\omega}{\omega_0}\right)^2.$

 \longrightarrow 'brightness' (power per unit solid angle) transforms as $(\omega/\omega_0)^4$

2. Rapidity:
$$\tanh(\rho) \equiv \frac{v}{c}$$
, $\Rightarrow \cosh(\rho) = \gamma$, $\sinh(\rho) = \beta\gamma$, $\exp(\rho) = \left(\frac{1}{1}\right)$
$$\mathcal{L} = \begin{pmatrix} \cosh\rho & -\sinh\rho & 0 & 0\\ -\sinh\rho & \cosh\rho & 0 & 0\\ 0 & 0 & 1 & 0\\ 0 & 0 & 0 & 1 \end{pmatrix}$$
, Colinear rapidities add.

3. Force

$$\mathsf{F} \equiv \frac{\mathrm{d}\mathsf{P}}{\mathrm{d}\tau}, \qquad \mathsf{U} \cdot \mathsf{F} = \gamma^2 \left(-\frac{\mathrm{d}E}{\mathrm{d}t} + \mathbf{u} \cdot \mathbf{f} \right) = -c^2 \frac{\mathrm{d}m_0}{\mathrm{d}\tau}.$$

'Pure' force:

$$\mathbf{U} \cdot \mathbf{F} = 0 \Rightarrow m_0 = \text{const}, \quad \frac{\mathrm{d}E}{\mathrm{d}t} = \mathbf{f} \cdot \mathbf{u}$$

Transformation of force: use $\mathcal{L}\mathsf{F}$ and γ , or $(d/dt')(\mathcal{L}\mathsf{P})$:

$$\mathbf{f}'_{\parallel} = \frac{\mathbf{f}_{\parallel} - (\mathbf{v}/c^2) dE/dt}{1 - \mathbf{u} \cdot \mathbf{v}/c^2}, \qquad \mathbf{f}'_{\perp} = \frac{\mathbf{f}_{\perp}}{\gamma_v (1 - \mathbf{u} \cdot \mathbf{v}/c^2)} \qquad \Rightarrow \begin{cases} \mathbf{f}'_{\parallel} = \mathbf{f}_{\parallel} \\ \mathbf{f}'_{\perp} = \mathbf{f}_{\perp}/\gamma \end{cases} \text{ for } u = 0$$

Lecture 4. Simple dynamical problems; acceleration and rigidity.

1. Equation of motion in any given reference frame:

$$\mathbf{f} = \frac{\mathrm{d}\mathbf{p}}{\mathrm{d}t} = \frac{\mathrm{d}}{\mathrm{d}t}(\gamma m \mathbf{v}) = \gamma m \mathbf{a} + m \frac{\mathrm{d}\gamma}{\mathrm{d}t} \mathbf{v}$$

$$\Rightarrow \begin{cases} (i) & \text{acceleration is not necessarily parallel to force!} \\ (ii) & \mathbf{a} = \mathbf{f}/m \text{ at } \mathbf{v} = 0 \\ (iii) & \text{for 'pure' force } (m = \text{constant}): \qquad f_{\parallel} = \gamma^3 m a_{\parallel}, \qquad f_{\perp} = \gamma m a_{\perp} \end{cases}$$

2. Uniform B field: just like classical result, but with $m \to \gamma m_0$. so $\omega = qB/\gamma m$ and p = qBr.

3. Motion parallel to E field: hyperbolic motion, $x^2 - c^2 t^2 = (c^2/a_0)^2$ and $\ddot{U} \propto U$. Constant proper acceleration.

4. Rigidity; the Great Train Disaster

Lecture 5. The conservation of energy and momentum

1. Lewis and Tolman argument: $\mathbf{p} = m\alpha(v)\mathbf{v} \Rightarrow \mathbf{p} = \gamma m\mathbf{v}$.

2. Impact of simultaneity on " $P_{tot} = P_1 + P_2 + P_3 + \dots P_n$ ".

3. "Zero component lemma": if one component of a 4-vector is zero in all reference frames, then the whole 4-vector is zero.

Hence momentum conservation \Leftrightarrow energy conservation.

Main postulates, momentum conservation $\} \Rightarrow E_0 = mc^2$, equivalence of rest mass and rest energy.

4. Energy flux = momentum density: $\mathbf{S} = \mathbf{g}c^2$



Lecture 6. Collisions.

Method: Isolate and square.

1. Decay at rest. e.g. find the energy of one of the products:

$$E_1 = \frac{M^{*2} + m_1^2 - m_2^2}{2M^*}c^2, \qquad E_{\text{photon}} = \Delta E_{\text{rest}} - E_{\text{recoil}}.$$

2. In-flight decay. e.g. Find the rest mass of the original particle:

$$M^{2} = m_{1}^{2} + m_{2}^{2} + \frac{2}{c^{4}}(E_{1}E_{2} - \mathbf{p}_{1} \cdot \mathbf{p}_{2}c^{2})$$

 \Rightarrow it suffices to measure $m_1, m_2, p_1, p_2, \theta$.

3. Particle formation. e.g. threshold energy (stationary target):

$$E_{\rm th} = \frac{(\sum_i m_i)^2 - m^2 - M^2}{2M}c^2$$

4. Elastic collision. e.g. find lab frame opening angle in terms of CM properties:

$$\tan(\theta_1 + \theta_2) = \left(\frac{\gamma}{\gamma^2 - 1}\right) \frac{2}{\sin \theta_0}$$

5. Compton effect (A. H. Compton, Physical Review 21, 483 (1923)):

$$\lambda' - \lambda = \frac{h}{mc}(1 - \cos\theta).$$

- 6. Composite body: $\mathbf{p} = \sum_i \mathbf{p}_i, \quad E = \sum_i E_i, \quad \mathbf{P}^2 = -m^2 c^2, \quad \mathbf{v} = \mathbf{p} c^2 / E.$
- [7. other: 3-body decay, inverse Compton effect, etc.]

Lecture 7. 4-gradient; flow; (Thomas precession)

1. 4-gradient operator:

$$\Box \equiv \left(-\frac{1}{c}\frac{\partial}{\partial t}, \ \frac{\partial}{\partial x}, \ \frac{\partial}{\partial y}, \ \frac{\partial}{\partial z}\right)$$

If ϕ is a Lorentz-invariant scalar quantity, then

$$\Box'\phi = \mathcal{L}\,\Box\phi$$

i.e. $\Box \phi$ is a 4-vector.

2. 4-divergence

$$\Box \cdot \mathbf{F} = \frac{1}{c} \frac{\partial F^0}{\partial t} + \boldsymbol{\nabla} \cdot \mathbf{f}, \qquad \qquad \Box^2 = \Box \cdot \Box = -\frac{1}{c^2} \frac{\partial^2}{\partial t^2} + \nabla^2.$$

3. Wave phase ϕ is Lorentz-invariant.

$$\Rightarrow \quad \mathsf{K} \equiv \Box \phi \quad \text{is a 4-vector} \\ \Box^2 \phi = 0 \quad \text{is the wave equation.}$$

4. Flow and conservation:

4-current density	$J\equiv\rho_0U$	$= (\rho c, \mathbf{j})$
continuity equation	$\Box \cdot J = 0.$	

(5. Thomas precession:) net excess angle for a circle $\Delta \theta = 2\pi(\gamma - 1)$,

$$\frac{\mathrm{d}\theta}{\mathrm{d}t} = (\gamma - 1)\frac{a}{v}, \qquad \text{More generally:} \quad \boldsymbol{\omega}_T = \frac{\mathbf{a} \wedge \mathbf{v}}{c^2} \frac{\gamma^2}{1 + \gamma}$$